Lines and Turns: Pencil Paths

Change between straight travel and wide, smooth turns.

Use your finger first. Then follow with a pencil.

● start ○ finish ► follow the arrows

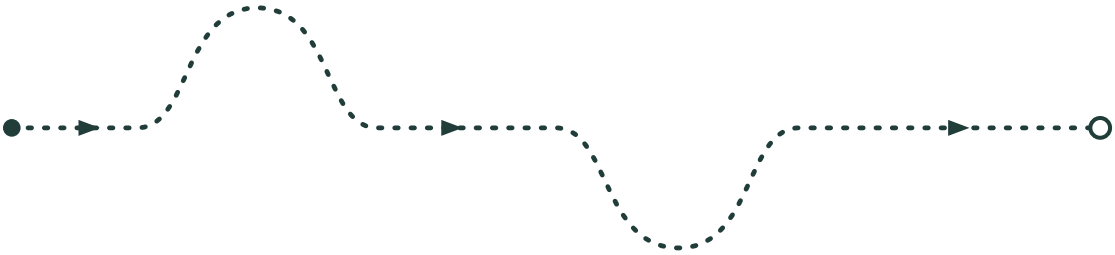
1. Go across, turn and come back.

Keep moving around the wide bend.



2. Turn above, then turn below.

Follow the whole path without rushing.



3. Make your own route.

Draw a straight path with one large bend. Add a starting dot.

Take a break when your hand needs one. A grown-up can show the movement first.